

AELDARI - CRAFTWORLDS

WRAITHGUARD

145 PTS



WRAITHGUARD

M	T	SV	W	LD	OC
6"	6	2+	3	8+	1

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
D-Scythe TORRENT	12"	D6	N/A	7	-3	1
Wraithcannon	18"	1	4+	14	-4	D6+1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close Combat Weapon	Melee	3	4+	5	0	1

AUFSTELLUNG

5x Wraithguard - Equipped with: Close Combat Weapon, Wraithcannon, D-Scythe

Wargear Options:

- This model can replace its Wraithcannon with D-Scythe.

ABILITIES

Psychic Guidance

While this unit is within 12" of one or more friendly Aeldari Psyker models, models in this unit have a Leadership characteristic of 6+ and each time a model in this unit makes an attack, add 1 to the Hit roll.

War Construct

This unit is eligible to shoot in a turn in which it Fell Back.

WEAPON RULES

TORRENT

Each time an attack is made with a **[TORRENT]** weapon, that attack automatically hits the target.

